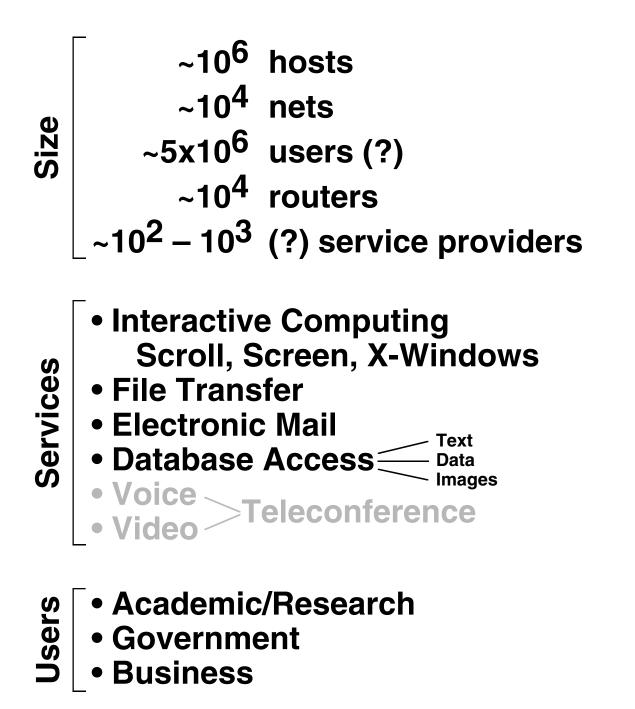
Present



Future of Internet

Future (Technical)

		Conventional		Ubiquitous Computing		
Someone gets to sell these!	Size (2000 AD)	$\sim 10^8$ hc $\sim 3 \times 10^6$ ne $\sim 10^9$ us $\sim 3 \times 10^6$ ro $\sim 10^3 - 10^4$ se	ets sers uters	_	hosts nets hosts routers s	
	Many Challenges	 TOS/QOS Su Security, Privious Accounting Large Scale I Large Scale I 	Aobile Hosts & Nets OS/QOS Support Security, Privacy, Access Control Accounting Large Scale Net Management Large Scale Routing Aultiprotocol Support			

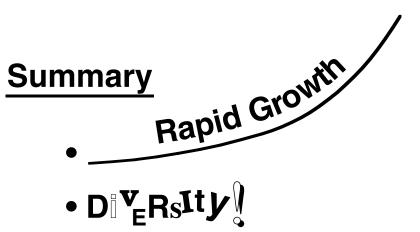
Architected for $\sim 10^9$ nets

Future (Services)

- Remote Access
- Voice, Video, W/S Teleconferencing
- Digital Libraries/Publishing
- Multi-Computer Computation
- Knowbotic (Autonomous) Services
- Multimedia EMail (MIME/PEM)
- CAD/CAM
- Networked Manufacturing
- Business Transactions (EDI, EFT)
- Public/Commercial Information Services
- Distributed Games
- Mobile Personal Communication
- Toasternet
- Pre-Programmed, Dedicated Hosts! (like pre-recorded videos)

Future (Network Service Provision)

- Increasing Commercial Service < bus.
- Mission-Specific Networks (gigabits...terabits)
- Mobile Service LEO, Digital Radio
- N-ISDN Residential [SMDS?]
- B-ISDN Business/WANs
- More Global Coordination
- Name/Addr Assignment
 - Facilities Planning
 - Operational Cooperation



Demand for Interoperability

Future of Internet

Must!